

GET IN THE GAME!



Get in the Game! with Geocaching

BOY SCOUTS OF AMERICA
100 YEARS OF SCOUTING



CELEBRATING THE ADVENTURE
CONTINUING THE JOURNEY

Get in the Game!

BSA Geocaching Overview

Four Distinct Tracks

- 1) Treasures of Scouting – 5 Geocaches emphasizing BSA Programs
- 2) Pillars of Scouting – Travel Bugs
- 3) Cache to Eagle – 12 Geocaches at Eagle Project Sites
- 4) Get in the Game! Geocaching event

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Treasures of Scouting

- Geocaching is extremely popular. People who try it, love it! And geocachers are often outdoor-enthusiasts with Scout-age children — exactly the kind of people we try to reach time and again. In fact, a lot of geocachers are themselves Scouting alumni. The synergy, and the opportunity, is tremendous.
- Every council should hide at least five public caches as part of the Treasures of Scouting program, named and themed to Scouting programs: Cache to Cub Scouts, Action! Boy Scouts, AdVenturing Crews, Volunteer Quest, and BSA Alumni Connection.

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Treasures of Scouting

- 1) Choose 5 key Council sites
- 2) Fill cache containers – logbook, data collection card, trinkets (Council event patches, mini Boy's Life magazines, etc.)
- 3) Hide caches and post locations and descriptions at www.geocaching.com
- 4) Advertise and promote!
- 5) Follow up with potential new recruits

[More information on Treasures of Scouting](#)

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Pillars of Scouting – Travel Bugs

- Through Travel Bugs® and trackable items like coins, the message of our 100th Anniversary Celebration will travel the nation. The descriptions of these items on Geocaching.com will celebrate Scouting's legacy and reaffirm our commitment to inspire and prepare the next generation by teaching Leadership, Service, Achievement, Character, and the need to protect the Outdoors.

Tags

- The Get in the Game! team is creating five custom Travel Bugs — one for each pillar — for each council. They will each have unique identification numbers that can be tracked on Geocaching.com. Players will pick up the item from one cache, move it to another, and log the movement online. Trackable items move tens of thousands of miles and pass through hundred of hands.

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Pillars of Scouting – Travel Bugs

- 1) Order tags from national (completed)
- 2) Attach laminated card about the values
- 3) List on www.geocaching.com
- 4) Track movement at Council/District events and online

[More information on Pillars of Scouting](#)

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Cache to Eagle

- Cache to Eagle is a partnership between Geoscouting, the BSA, and Geocaching.com to highlight Eagle projects across the nation. Through the program, participants set up normal public caches at Eagle project sites that also happen to be good cache spots. Dozens of public caches that showcase these remarkable sites are already posted, and the initial response has been fantastic. Hundreds of people visit the Eagle Scout projects, and many of them write public notes on the logs at Geocaching.com.
- Getting to see the pinnacle of Scouting achievement, in a fun way, is highly meaningful for young Scouts. This program can also provide a tremendous source of pride for Scouters and Scouting alumni, and it helps to build goodwill with the public. It's free. It's easy. And, it's a true —win-win|| for both the Scouting and geocaching communities.

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Cache to Eagle

- 1) Choose 12 Eagle Project sites
- 2) Fill cache containers – logbook, data collection card, trinkets (Council event patches, mini Boy's Life magazines, etc.)
- 3) Hide caches and post locations and descriptions at www.geocaching.com
- 4) Advertise and promote!
- 5) Follow up with potential new recruits

[More information on Cache to Eagle](#)

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Get in the Game! Geocaching Event

- Geocaching teaches leadership, problem solving, cooperation, and teamwork — not to mention basic orienteering skills. It's also a fun way to introduce people to Scouting more adventure. And, there's no age limit. Even Tiger Cubs can become active geocachers. This can help to find members and volunteers, reconnect with Scouting alumni, and raise community awareness.



Get in the Game! Geocaching Event

- 1) Secure a site
- 2) Decide on a theme (Cubs/Boys/Venturing)
- 3) Invite potential members
- 4) Set the course
 - 1) Fill the caches
 - 2) Hide the caches
 - 3) Program devices
- 5) Play the game
- 6) Follow up!

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CONTINUING THE JOURNEY

Get in the Game! Geocaching Event

Sample Event: Belk Scout Camp

- Theme could be Scouting Advancement
 - Cub Scout Ranks (Tiger, Wolf, Bear, Webelos)
 - Boy Scout Ranks (Tenderfoot, 2nd, 1st Class, etc.)
- Units should invite any prospects they have, as well as advertising on ww.geocaching.com and the Charlotte Geocaching Club website

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Get in the Game! Geocaching Event

Pack 8 Case Study

- Pack 8 contracted with the firm GPSeeker to establish and test a GPS course at Belk Scout camp for a Pack activity in late August.
- Two separate activities were held:
 - 1) First activity was to orient participants to using GPS
 - 2) Second activity was to find five of thirteen locations established in Cub World - hole punches were hidden at each location, and participants punched index cards with a puncher specific to the location to verify they found the locations.
- All levels of Cubs, from Tigers to Webelos (and parents) reported a very positive response to the activities.
- Each Group took approximately one hour to find all five locations and report back to the starting point.

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Next steps

- Identify leadership for Get in the Game! Program and committee to support
 - Contact Christopher Kubala at 704 996 2043 or christopher.kubala@bankofamerica.com to volunteer
- Create proposals for each track
 - Time Commitment
 - Financial Commitment
 - Timing for each
- Execute Program

